

# Tactical Rifle Qualification

## ◆ Highpower Tactical Rifle Shooting

This qualification program will introduce you to the shooting sports using modern, semi-automatic rifles. You can develop some of the skills necessary to participate in action shooting events. These exciting events include the NRA National Defense Matches and 3-Gun Matches. You will learn how to safely fire your rifle at multiple targets while moving from various shooting positions as well as use props or obstacles (barricades) from which to shoot. The requirements in the ratings increase in stages to help new shooters develop the strength and endurance necessary to complete a full course of fire.



### Guidelines

Unless otherwise stated, the following guidelines apply.

### Rifles

Smallbore rifles to include .17 HMR and .22 LR. High power rifles to include .223, .308 and 7.62x39.

### Sights

Field grade flip-up or fixed sights, non-magnified, magnified, electronic or optical sights.

### Other Equipment

A sling and two magazines capable of holding not less than ten rounds each.

### Position

Three shooting positions are used: standing, kneeling and prone. All strings of fire begin from the standing low ready position.

### Target and Distance

NRA NDM 5-120 at 7, 15 and 30 yards.

Paper plates 9" diameter may be used and marked with the colors; set up in sequence to match the target.



NRA D-1 or other silhouette target at 60 and 100 yards.



### Shots per Target

See rating course of fire for number of shots per target.

### Scoring

All scores are either a hit or a miss; and all shots fired within the time allotted. To be counted as a hit, you must hit within the tombstone on each target. If using paper plates, to be counted as a hit the shot must be inside a 1-1/2" margin from the edge of the plate.

### Ratings

Ratings must be earned in sequence. The number of targets (or courses) required for a particular rating need not be fired consecutively or in the same session.

### Awards

- High Power Rifle Patch
- Skill Rockers
- Parchment Certificates
- Medals and Medal Bars
- Skill Level Pins



See pages 39-41 for complete information on qualification awards. Reference Materials on page 42.



Rating	Distance and Target	Position	Number of Shots	Required Score/Possible Score
Basic Practical	This rating is achieved by completing the practical exercise conducted during an NRA Basic Rifle Course.			
Pro-Marksman	7 yds - Color Target	Standing	10 shots total – 2 shots each color	5/10
	30 yds – Color Target	Standing	10 shots total – 1 shot each color strong hand; 1 shot each color weak hand	5/10
	100 yds – Silhouette Target	Standing, Kneeling, Prone	6 shots total – 2 shots each position	3/6
Marksman	7 yds – Color Target	Standing	10 shots total – 2 shots each color	6/10
	30 yds – Color Target	Standing	5 shots total – 1 shot each color	3/5
	60 yds – Silhouette Target	Kneeling, Right and Left of Barricade	10 shots total – 5 shots from right of barricade; 5 shots from left of barricade	3 each side of barricade
	100 yds – Silhouette Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total - 2 shots each position	5/10
Marksman 1st Class	7 yds – Color Target	Standing	10 shots total – 2 shots each color	6/10
	15 yds – Color Target	Standing	15 shots total – load 1 magazine 5 rds, 1 magazine 10 rds – shoot 5 shots white target; magazine change; 2 shots each color	3/5 white 6/10 others
	30 yds – Color Target	Standing, Right and Left of Barricade	10 shots total – 1 shot each color strong hand and strong hand side of barricade; 1 shot each color weak hand and weak hand side of barricade	3/5 strong 3/5 weak
	60 yds – Silhouette Target	Standing, Kneeling, Prone	15 shots total – load 1 magazine 5 rds, 1 magazine 10 rds – shoot 5 shots standing; magazine change; 5 shots each kneeling and prone	7/15
	100 yds – Silhouette Target	Standing, Kneeling, Kneeling, Standing from Barricade	8 shots total – 2 shots standing, 2 shots kneeling right of barricade; 2 shots kneeling, 2 shots standing left of barricade	3/8
Sharpshooter	7 yds – Color Target	Standing	10 shots total – 2 shots each color	7/10
	7 yds – Color Target	Standing	6 shots total – 2 shots bottom left color; 1 shot top left color; 2 shots bottom right color; 1 shot top right color	3/6
	15 yds – Color Target	Standing, Right and Left of Barricade	20 shots total – load 2 magazines 10 rds each; 2 shots each color right of barricade; magazine change; 2 shots each color left of barricade	10/20
	30 yds – Color Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position at white color	5/10

Rating	Distance and Target	Position	Number of Shots	Required Score/Possible Score
Sharpshooter (cont.)	60 yds – Silhouette Target	Kneeling, Right and Left of Barricade	10 shots total – load 2 magazines 5 rds each; 5 shots right of barricade; magazine change; 5 shots left of barricade	5/10
	60 yds – Silhouette Target	Standing, Kneeling, Prone	15 shots total – load 1 magazine 5 rds; 1 magazine 10 rds; shoot 5 shots standing; magazine change; 5 shots each kneeling and prone	9/15
	100 yds – Silhouette Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position	7/10
Expert	7 yds – Color Target	Standing	10 shots total – 2 shots each color	8/10
	7 yds – Color Target	Standing	6 shots total – 2 shots bottom left color; 1 shot top left color; 2 shots bottom right color; 1 shot top right color	4/6
	15 yds – Color Target	Standing	15 shots total – load 1 magazine 5 rds; 1 magazine 10 rds; 5 shots white color; magazine change; 2 shots each color	4/5 white 7/10 others
	15 yds – Color Target	Standing, Right and Left of Barricade	20 shots total – load 2 magazines 10 rds each; 2 shots each color right of barricade; magazine change; 2 shots each color left of barricade	15/20
	30 yds – Color Target	Standing, Right and Left of Barricade	10 shots total – 1 shot each color strong hand and strong hand side of barricade; 1 shot each color weak hand and weak hand side of barricade	4/5 strong 4/5 weak
	30 yds – Color Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position at white color	7/10
	60 yds – Silhouette Target	Kneeling, Right and Left of Barricade	10 shots total – load each magazine 5 rds; 5 shots right of barricade; magazine change; 5 shots left of barricade	7/10
	60 yds – Silhouette Target	Standing, Kneeling, Prone	15 shots total – load 1 magazine 5 rds, 1 magazine 10 rds; 5 shots standing; magazine change; 5 shots each kneeling and prone	11/15
	100 yds – Silhouette Target	Standing, Kneeling, Kneeling, Standing from Barricade	8 shots total – 2 shots standing, 2 shots kneeling right of barricade; 2 shots kneeling, 2 shots standing left of barricade	5/8
	100 yds – Silhouette Target	Standing Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position	8/10

Rating	Distance and Target	Position	Number of Shots	Required Score/Possible Score
Distinguished Expert	7 yds – Color Target	Standing	20 shots total – 2 shots each color	8/10
	7 yds – Color Target	Standing	6 shots total – 2 shots bottom left color; 1 shot top left color; 2 shots bottom right color; 1 shot top right color	5/6
	15 yds – Color Target	Standing	15 shots total – load 1 magazine 5 rds, 1 magazine 10 rds – shoot 5 shots white color; magazine change; 2 shots each color	4/5 white 8/10 others
	15 yds – Color Target	Standing, Right and Left of Barricade	20 shots total – load 2 magazines 10 rds each; 2 shots each color right of barricade; magazine change; 2 shots each color left of barricade	17/20
	30 yds – Color Target	Standing, Right and Left of Barricade	10 shots total – 1 shot each color strong hand and strong hand side of barricade; 1 shot each color weak hand and weak hand side of barricade	4/5 strong 4/5 weak
	30 yds – Color Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position at white color	8/10
	60 yds – Silhouette Target	Kneeling, Right and Left of Barricade	10 shots total – load 2 magazines with 5 rds each; 5 shots right of barricade; magazine change; 5 shots left of barricade	8/10
	60 yds – Silhouette Target	Standing, Kneeling, Prone	15 shots total – load 1 magazine 5 rds, 1 magazine 10 rds; 5 shots standing; magazine change; 5 shots each kneeling and prone	12/15
	100 yds – Silhouette Target	Standing, Kneeling, Kneeling, Standing from Barricade	8 shots total – 2 shots standing and kneeling positions right of barricade; 2 shots kneeling and standing positions left of barricade	6/8
	100 yds – Silhouette Target	Standing, Kneeling, Prone, Kneeling, Standing	10 shots total – 2 shots each position (See Witness Requirements, page 3.)	9/10